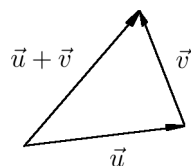


Last time we saw some examples of inner products and proved the *Cauchy-Schwartz Inequality*. Another useful fact about inner product spaces is the *triangle inequality*. Geometrically, this says the length of any one side of a triangle is less than or equal to the sum of the other two sides.



In vector terms, this says:

Theorem: (Triangle Inequality) Let \vec{u}, \vec{v} be vectors in an inner product space. Then

$$\|\vec{u} + \vec{v}\| \leq \|\vec{u}\| + \|\vec{v}\|.$$

Proof: First, note that for real numbers $\alpha_1, \dots, \alpha_n$ we have

$$|\alpha_1 + \dots + \alpha_n| \leq |\alpha_1| + \dots + |\alpha_n|$$

with equality if all α_i have the same sign, while if some α_i s have different signs, subtraction makes the left side smaller in absolute value.

Now, consider $\vec{u} + \vec{v}$. By definition we have

$$\begin{aligned} \|\vec{u} + \vec{v}\|^2 &= \langle \vec{u} + \vec{v}, \vec{u} + \vec{v} \rangle \\ &= |\langle \vec{u} + \vec{v}, \vec{u} + \vec{v} \rangle| \\ &= |\langle \vec{u}, \vec{u} \rangle + 2\langle \vec{u}, \vec{v} \rangle + \langle \vec{v}, \vec{v} \rangle| \\ &\leq |\langle \vec{u}, \vec{u} \rangle| + 2|\langle \vec{u}, \vec{v} \rangle| + |\langle \vec{v}, \vec{v} \rangle| \\ &\leq \|\vec{u}\|^2 + 2\|\vec{u}\| \|\vec{v}\| + \|\vec{v}\|^2 \\ &= (\|\vec{u}\| + \|\vec{v}\|)^2 \end{aligned}$$

Thus we have

$$\|\vec{u} + \vec{v}\|^2 \leq (\|\vec{u}\| + \|\vec{v}\|)^2$$

which says

$$0 \leq (\|\vec{u}\| + \|\vec{v}\|)^2 - \|\vec{u} + \vec{v}\|^2.$$

We can factor the right hand side to get

$$(\|\vec{u}\| + \|\vec{v}\| + \|\vec{u} + \vec{v}\|)(\|\vec{u}\| + \|\vec{v}\| - \|\vec{u} + \vec{v}\|) \geq 0$$

so both factors must have the same sign. If both are negative, then

$$\|\vec{u}\| + \|\vec{v}\| + \|\vec{u} + \vec{v}\| \leq 0$$

and since each length is greater than or equal to zero, all three must be zero, and the statement holds; if both are positive, then

$$\|\vec{u}\| + \|\vec{v}\| - \|\vec{u} + \vec{v}\| \geq 0$$

and then

$$\|\vec{u}\| + \|\vec{v}\| \geq \|\vec{u} + \vec{v}\|$$

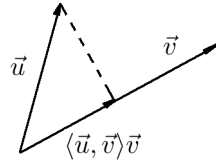
as required. □

Orthonormal Bases and Orthogonal Transformations.

Two vectors \vec{u}, \vec{v} in an inner product space are *orthogonal* if their inner product is zero, i.e. if $\langle \vec{u}, \vec{v} \rangle = 0$. Since $\cos^{-1}(0) = \frac{\pi}{2}$, orthogonal vectors are at right angles. A basis $B = (\vec{b}_1, \dots, \vec{b}_n)$ for an inner product space V is *orthonormal* if

- $\|\vec{b}_i\| = 1$ for all i , i.e. every basis vector is a unit vector, and
- $\langle \vec{b}_i, \vec{b}_j \rangle = 0$ for all i, j , i.e every pair of basis vectors is orthogonal.

Example: The standard basis of \mathbb{R}^n is an orthonormal basis with respect to the dot product. An inner product can be understood in terms of *projections*. Specifically, if \vec{u}, \vec{v} are vectors in an inner product space, then $\langle \vec{u}, \vec{v} \rangle \vec{v}$ is an orthogonal projection of \vec{u} onto the subspace spanned by \vec{v} :



Given any basis $B = (\vec{b}_1, \dots, \vec{b}_n)$, we can build an orthonormal basis B' by the *Gramm-Schmidt Process*:

- Start by setting $\vec{b}'_1 = \|\vec{b}_1\|^{-1}\vec{b}_1$.
- For each old basis vector, subtract off the projections onto the previous new basis vectors and then normalize, i.e. multiply by the inverse of the norm:

$$u_2 = \vec{b}_2 - \langle \vec{b}_2, \vec{b}'_1 \rangle \vec{b}'_1, \quad \vec{b}'_2 = \|\vec{u}_2\|^{-1}\vec{u}_2,$$

and in general

$$u_k = \vec{b}_k - \sum_{j=1}^{k-1} \langle \vec{b}_k, \vec{b}'_j \rangle \vec{b}'_j, \quad \vec{b}'_k = \|\vec{u}_k\|^{-1}\vec{u}_k.$$

Finally, we have

Definition: A linear transformation $f : V \rightarrow W$ between inner product spaces V and W is an *orthogonal transformation* if it preserves inner products, that is, is

$$\langle f(\vec{u}), f(\vec{v}) \rangle_W = \langle \vec{u}, \vec{v} \rangle_V$$

for all $\vec{u}, \vec{v} \in V$, where $\langle \cdot, \cdot \rangle_V$ and $\langle \cdot, \cdot \rangle_W$ are the inner products on V and W respectively.

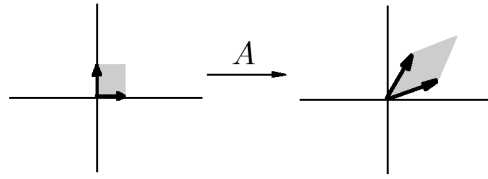
Orthogonal transformations preserve length and angles, i.e.,

$$\|f(\vec{u})\| = \|\vec{u}\| \quad \text{and} \quad \theta(f(\vec{u}), f(\vec{v})) = \theta(\vec{u}, \vec{v})$$

if f is an orthogonal transformation. Further, f sends orthogonal sets to orthogonal sets. The matrix of an orthogonal transformation $f : V \rightarrow V$ with respect to an orthonormal basis has a very nice property: $A^T A = I$. That is, the inverse of the matrix of an orthogonal transformation with respect to an orthonormal basis is just the transpose of the matrix, $A^{-1} = A^T$.

Determinants.

Let $A = M_n(\mathbb{F})$ be a matrix. The columns of A represent the images $A\vec{e}_1, A\vec{e}_2, \dots, A\vec{e}_n$ of the standard basis vectors under the linear transformation given by left-multiplication by A . We can get an intuitive picture of what A does to \mathbb{F}^n by looking at what A does to the standard basis. For example, the effect of the matrix $A = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$ on the standard basis of \mathbb{R}^2 looks like:



A set of basis vectors can be completed to form a parallelogram (or in dimensions greater than 2, a “squashed box” known as a *parallelepiped*). We can compare the signed areas (or signed n -volumes) of the parallelepipeds to get a numerical measure of the effect of the linear transformation A . The ratio of these volumes, which is actually just the volume of the parallelepiped determined by the columns of A since the standard basis box has volume 1, is called the *determinant* of A , denoted $|A|$ or $\det(A)$ or sometimes $D(A)$.